

Meet your space self

Imagine yourself among distant planets, curious life forms and technologies that do wonderful things. Short answers, skipped questions and "suggest something" are welcome. No drawing skills or familiarity with this world needed.

Your organizer will use your chosen answers with an AI art tool and reveal the artwork at the next meeting. Share only what you want included. You can also pass on the activity.

Our team: _____

Use the team name from the separate group name-and-logo activity; leave blank if undecided.

1. Your real name, exactly as it should appear

A first name is enough. We will use this name on your character artwork.

2. What species or kind of space character would you be?

A friendly robot, star-shaped alien, floating energy creature or your own invented life form.

3. What role would you have on the crew?

A navigator, engineer, explorer, medic, cook or communicator? Your role can reflect work, life outside work, or something you would love to be.

4. What ability or technology makes you special?

Translate alien languages, grow food in space, repair anything... What can you do, and how does it help?

5. What are you like on a long voyage?

Calm, inquisitive, cheerful, daring? Add a habit or quirk, such as collecting stories from every planet.

Turn over to choose your look, symbol and world.

Make it feel like you

Your real name (same as page 1): _____

6. What do you love?

Choose two or three hobbies, favorite things or meaningful objects. Life outside work counts.

7. What would your space self look like?

Your character doesn't have to look like you to feel like you. Choose any colors, shapes and details.

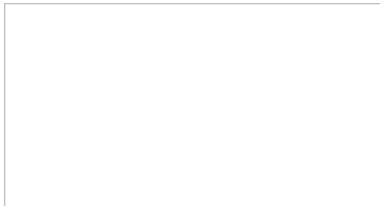
Colors / shapes / robotic or alien details: _____

Attachments / accessories: _____

Equipment (e.g., scanner, repair kit, terrarium): _____

8. What is your personal symbol?

A suit patch or equipment mark could show what matters to you: an orbit for connection, for example. Keep it separate from the shared team logo. Describe it, sketch it, or ask for ideas.



Describe it / what it means:

9. What is your home planet, and where would we find you?

Describe your home and your scene: tending a ship garden, exploring an ice moon, repairing a station...

10. Any finishing touches or things to leave out?

Optional: a robot companion, unusual spacecraft, tiny backstory, must-have detail or anything to avoid.

We will reveal our characters together. You can ask for changes.